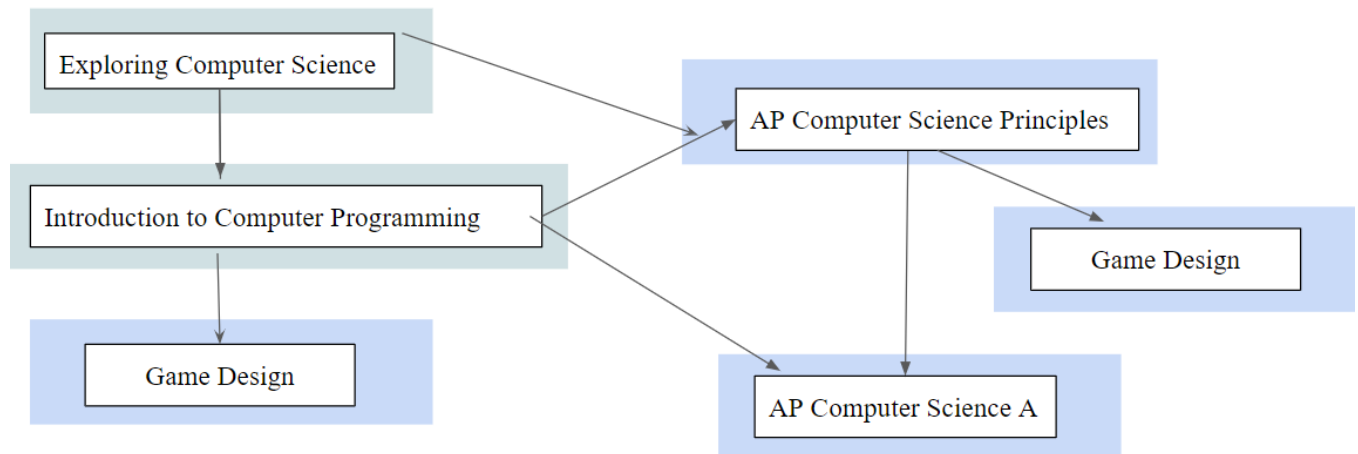# Computer Science Flowchart



Notes:

- All students have the ability to be successful in Exploring Computer Science and Introduction to Computer Programming. AP Computer Science A does have a prerequisite of successful completion of Introduction to Computer Programming **and** Advanced Algebra/Trigonometry before enrollment. AP Computer Science Principles's prerequisite is successful completion of Exploring Computer Science or Introduction to Computer Programming.

- AP Computer Science Principles and AP Computer Science A have an alternating schedule. They are offered every other year.

- For Game Design, students are required to have successful completion of either Introduction to Computer Programming or AP Computer Science Principles.

- Laude Honor Points are earned with successful completion of the following courses:

| Course | Laude Honor Points |
|---|---|
| AP Computer Science Principles | 2 |
| AP Computer Science A | 2 |